



CREATIVE GAMING

Technical Document

Chapter 6 Other API

Chapter 6 、Others API

1.Query Login Status

URL: http://testenv-dev.cg11systems.com:8088/td_login_status

The parameter format is as follows:

Name	Description	Type
version	Version number, Please use the fixed string "1.0"	String
channelId	Channel ID	String
data	Encrypted content	String

Wrap the player account in Json format: {"accountId":"UserID000001"}

Then use iv & key to encrypt the Json string to get a similar string as follows:

[L+eyH5LsMPljplj/yJJZ8K4YbdtTowHeAwE2d1LHYbs=](#)

Request to CG using raw text format, request sample:

Content-Type: **empty**

Content:

version=1.0&channelId=66316&data=[L+eyH5LsMPljplj/yJJZ8K4YbdtTowHeAwE2d1LHYbs=](#)

CG response content is an encrypted string such as: [1FRKH9OV6ZkQSY9I9+SzHQ==](#)

Get it correctly after decryption: {"errorCode":0}

The parameter format is as follows:

Name	Description	Type
errorCode	error code: The player has logged out (0), the player has not logged out (23), please refer to the error message code Description for other situations.	Number

2. Logout

URL: http://testenv-dev.cg11systems.com:8088/td_logout

The parameter format is as follows:

Name	Description	Type
version	Version number, Please use the fixed string "1.0"	String
channelId	Channel ID	String
data	Encrypted content	String

Wrap the player account in Json format: {"accountId":"UserID0000001"}

Then use iv & key to encrypt the Json string to get a similar string as follows:

[L+eyH5LsMPljplj/yJJZ8K4YbdtTowHeAwE2d1LHYbs=](#)

Request to CG using raw text format, request sample:

Content-Type: **empty**

Content:

version=1.0&channelId=66316&data=[L+eyH5LsMPljplj/yJJZ8K4YbdtTowHeAwE2d1LHYbs=](#)

CG response content is an encrypted string such as: [1FRKH9OV6ZkQSY9I9+SzHQ==](#)

Get it correctly after decryption: {"errorCode":0}

The parameter format is as follows:

Name	Description	Type
errorCode	error code:Logout success (0), please refer to the error message code description for other situations.	Number

3.Login result response

URL: [LoginResponseUrl]

The parameter format is as follows:

Name	Description	Type
version	Version number, Please use the fixed string "1.0"	String
channelId	Channel ID	String
data	Encrypted content	String

CG will combine the following strings: {"accountId":"UserID000001","errorCode":0}

Get a similar string with iv & key encryption:

[D30ToYVFBIIJa7yNad3ymTCUVxTEHY+/yobQwfUYPN/xJrWhMtQgZJT5v21OpVeJK](#)

Then send it to [LoginResponseUrl], the request example is as follows:

Content-Type: application/x-www-form-urlencoded

Parameter content:

version=1.0

channelId= 66316

data=[D30ToYVFBIIJa7yNad3ymTCUVxTEHY+/yobQwfUYPN/xJrWhMtQgZJT5v21OpVeJK](#)

4. Query game results

URL: http://testenv-dev.cg11systems.com/client/api/game_result.php

The parameter format is as follows:

Name	Description	Type
snmode	Mode switch	String
sn	Game round number, is a unique value	String
lang	Support language zh-tw: Traditional Chinese zh-cn: Simplified Chinese en-us: English	String

Request using HTTP GET format, request example:

http://testenv-dev.cg11systems.com/client/api/game_result.php?snmode&sn=1821687

7&lang=zh-cn

※ The string "snmode" must be filled in.

This is the switch that the API supports directly calling.

※ sn: Be sure to give the number of the number, otherwise you will not find the data.

5. Notify Player of Disconnection

URL : [NotifyPlayerLeaveUrl]

The parameter format is as follows:

参数名称	说明	类型
channelId	Channel ID	String
accountId	Player unique identifier (account)	String
gameType	Identifier for the game being played	String

The request format is HTTP POST.

Header uses Content-Type = application/x-www-form-urlencoded

CG will send a request to the [NotifyPlayerLeaveUrl] provided by your company.

The request example is as follows:

Content-Type: application/x-www-form-urlencoded

Parameter content:

channelId= 66316

accountId= UserID0000001

gameType= LuckyPig